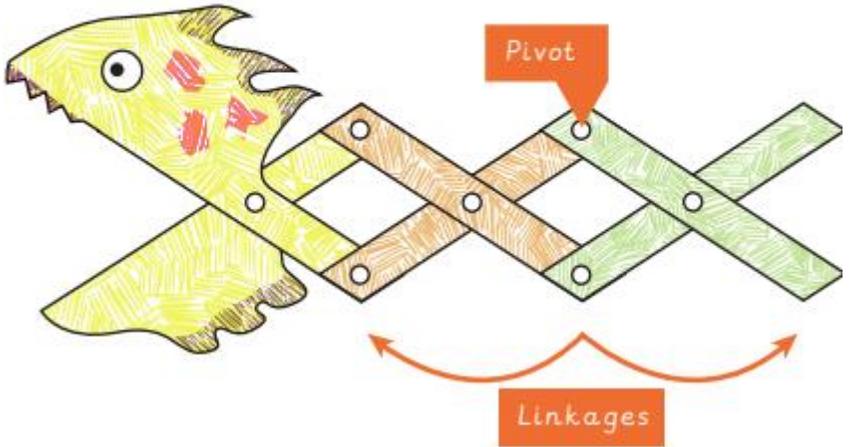


Lesson 1 Can you look at objects and understand how they move?	Lesson 2 Can you look at objects and understand how they move?	Lesson 3 Can you explore different design options?	Lesson 4 Can you make a moving monster?
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Vocabulary

 design criteria	A set of instructions to follow	 evaluation	What is good and bad	 input	The energy that is used to start something working
 linkage	Lengths of material that are joined together by pivots	 mechanical	When pieces move together like a machine	Moving monster	
 mechanism	Collection of parts that create movement	 output	The motion that happens as a result of the input		
 pivot	The central point on which the mechanism turns	 survey	Questions to find out what people think		