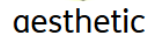




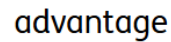
Lesson 6

Can you consider
feedback and evaluate?

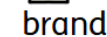
Vocabulary



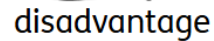
How something looks



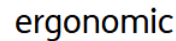
A good thing



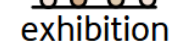
A company's logo



Something that isn't good



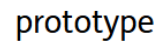
How comfortable a product is to use



When things are shown to the public



A series of instructions which are repeated

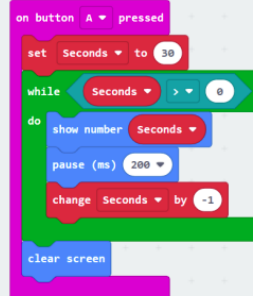


The first example of something

123
variable

A word that stands for a set of values or numbers

Countdown from 30



Adding visual effect and a reset

